

Hand & Foot Rules

Tournament Play

1. Four (4) decks of cards for 4 people.
2. We will play with partners. Partners will sit at opposite sides of the table. The first sets of partners are selected by drawing numbers.
3. Each set will consist of 2 hands. These 2 scores are added together for the Round 1 score on the score sheet. Each person keeps their own score card and carries this to the next table. At the end of the tournament, add the rounds together for a final score.
4. Cards score as follows:

Red 3.....	-300
If caught in your hand (Neither red nor black threes make books; discard these.)	
Black 3	0
Joker	50
Ace	20
2 (Wild).....	20
8-K	10
4-7	5
Going Out.....	100

5. Each player deals out 2 hands of 11 cards each. One of these 2 hands is passed to the right (when starting the second hand of this set, one of the dealt hands is passed to the left), the other dealt hand is retained by the player. One of these 2 hands becomes your *hand* and the other becomes your *foot* (placed somewhere in sight but not in your hand.) Each turn you will draw 2 cards, and discard 1 card. To pick up the top card from the discard pile (pick up the top card only and do not draw another card from the pile), you must have 2 like cards in your hand and be able to lay them down. They may count as part of your meld. Wild cards may not be picked up off of the discard pile.
6. You may add cards to all closed books, Natural (Red) and Unnatural (Black). Wild cards may not be added after a book is closed.
7. To lay down any cards on the table, each team must be able to make their meld. These meld cards must have a total **of 50 points for the first hand and 120 for the second hand** of each set. Either member of the partnership can meld. After a meld has been put down other sets of three or more cards can then be put down. While playing, there must be one more natural card than wild.

8. Before anyone can go out, they must:
 - Have both partners playing out of their foot.
 - Have their partners permission
 - Have made, or will be able to make at least **2 natural and 3 unnatural books, 2 red and 3 black.**
 - Be able to play all of their cards. (You may either have a discard, or have none.)
9. A **natural book** is at least 7 cards, all of the same number and counts **500 points.**
10. An **unnatural book** includes wild cards, but has at least 1 more natural card than wild card and no more than 3 wild cards in a closed book. An unnatural book counts as **300 points.**
11. The winners from each table will move to the next highest numbered table.
12. The highest man and woman will be winners.